

## SOUNDING BOARD – DREAMS OF DUST

- 1) How does the cinematography create both a sense of space, especially in the vastness of the desert and the narrowness of the mines, as well as set the mood of desperation felt by most of the characters in the film?
- 2) What do you think happened to Mocktar back home, and what draws him to help Coumba and her daughter in Essakane?
- 3) Given that the gold mine is not highly successful and Mocktar obviously has a troubled past, what do you think Mocktar hopes to find in Essakane? And what do you think he ultimately does find at the end of the film?
- 4) The style of the film has occasionally been described as being a docu-drama. How does the director establish a sense of reality in the film? Do you feel that this situation is close to reality? Why?